**Group 14- Meeting minutes**

Wednesday, 09:00am- 1:30pm 22/03/17

All group members present

Location: W419, A2.12, A2.14

**Points discussed:**

Discussed playtesting for the week and decided that any feedback taken on the game will be implemented within the week of that feedback.

Talked with Dave how we should be more consistent with our theme (British summer time), and how we should be spending the last few weeks polishing the game (adding animations to cheese wheel)

Talked with Eddie about tips for our next presentation, beginning introductions whilst powerpoint is being set up.

**Tasks set for the week:**

**Michael:**

* Playtest the game this week
* Create presentation structure
* Fill in presentation and create slides

**Henry:**

* Implement the speed boost in valleys
* Create the dynamic speed UI to match the players speed

**Alex:**

* Playtest the game
* Animate the brass band
* Create a video of the final game for next weeks presentation.